

Understanding English, Communication and Languages

As linguists, we will:

- Read stories, poems and non-fiction texts and understand what they are about.
- Explore clues in the text and pictures to help understand meaning.
- Write stories with a beginning, middle and end.
- Create non-fiction texts such as instructions, letters and reports.
- Use capital letters, full stops, question marks and exclamation marks correctly.
- Spell common words and use spelling rules correctly.
- Improve sentences by adding describing words and joining words.
- Speak clearly, listen carefully and take turns when talking.
- Edit work to check spelling, punctuation and sense.
- Present writing neatly using clear, well-formed handwriting.

Scientific and Technological Understanding

As scientists, we will:

- Learn to identify objects as living, dead, or never alive.
- Learn how plants and animals live in habitats suited to their needs.
- Learn how living things depend on each other in habitats, including through food chains.

As computer operators, we will:

- Understand how music makes us feel and how it can be used in different ways.
- Recognise patterns and notes in music and how sounds are organised.
- Create and improve music for a purpose using technology.
- Understand that a sequence of commands has a start and produces an outcome.
- Create and change simple programs using given and own designs.
- Review work and decide how programs can be improved.

We will use the outdoor environment to enhance learning opportunities across the curriculum

Understanding Physical Health and Well-being

As responsible citizens, we will:

- Learn how we grow, improve and work towards goals.
- Learn how to stay safe and look after our bodies.

In PE, we will:

- **Striking and fielding:** Practise hitting, throwing and catching a ball while working as part of a team.
- **Invasion games:** Practise passing and moving with a ball.
- **Athletics:** Practise running, jumping and throwing.
- **Net and wall games:** Practise sending and returning a ball.

In No Outsiders, we will:

- Share stories to understand that everyone is different and everyone is welcome and will link this understanding to our British Values.

Year 2 Summer Term 2026 Curriculum

Human, Social and Environmental Understanding

In RE we will:

- Understand why Abraham is an important person in both Jewish and Christian beliefs
- Understand some of the roles and responsibilities of a Rabbi

As geographers, we will:

- Identify weather patterns in the United Kingdom.
- Locate hot and cold places around the world.
- Observe and record weather in the school environment.

As historians, we will:

- Understand what technology is and how we use it in our everyday lives.
- Compare past and present technology to see how it has changed within living memory.
- Use questions and evidence to find out about the past like history detectives.

Mathematical Understanding

As mathematicians, we will:

- Describe position using words such as left, right, above and below.
- Follow and give directions using forwards, backwards and simple turns.
- Begin to use clockwise and anticlockwise to describe movement.
- Read and interpret information in pictograms, tally charts and block graphs.
- Collect and organise data to answer simple questions.
- Compare information using more, less and fewer.
- Tell the time to the nearest 5 minutes, including past and to the hour.
- Order and sequence events during the day and across the week.
- Use time words such as before, after, quicker and slower.
- Measure mass using grams and kilograms.
- Measure capacity using millilitres and litres.
- Compare mass, capacity and temperature using the correct vocabulary.
- Recognise and find halves, quarters and thirds of shapes and numbers.
- Find fractions of numbers by sharing equally.
- Identify equal and unequal parts.

Understanding the Arts and Design

As artists, we will:

- Create art using dots and tools.
- Understand pointillism.
- Use warm and cool colours to show feelings.

As design technologists, we will:

- Design and build simple structures that are strong, stable and fit for a purpose.
- Use tools and materials safely to make and model ideas.
- Explore and evaluate products to improve own designs against given criteria.

As musicians, we will:

- Explore high and low sounds.
- Notice patterns in pitch.
- Make simple melodies.